

SCOUTING IRELAND ADVENTURE SKILLS: HILL WALKING-SESSION GUIDE





SFNI Programme Lead 2022/2023





Introduction

The session guides created by the SFNI Programme Lead have been designed to help support delivery of SI Adventure Skills Stages 1-4 in Hillwalking and each session is pitched at a particular Section or level.

This guide contains a total of **four sessions** that provide activities that are intended to encourage and promote developing the necessary skills and knowledge linked to completion of each of the skills levels.

Three of these sessions have been designed to be delivered within the 'den' and the **fourth** session, intended to be a practical session that will enable the learner to apply the skills and knowledge necessary to complete a hiking activity safely and confidently as per the requirements for completing the skills Stage.

Completing the Hillwalking Adventure Skill

Before beginning delivery of the Hillwalking Adventure skill, **it is important to do a few things: Firstly**, read through the session plans and become comfortable with the activities described and the resources required. You may find that through experience that a different approach or activity may suit better to deliver this training, adapt the session for what works best for you and the group.

Secondly, take time to plan delivery with the group, utilize **Plan, Do, Review**, ensuring the group have been engaged and explored the <u>Hillwalking Adventure Skill</u> and chosen to take part and shape their experiences across this learning journey.

Finally, research a few locations that will be used to **facilitate the practical hike** elements required to complete the Adventure Skills Stage. Each Stage requires more than one hiking activity to be undertaken before it can be awarded, so ensure that you are comfortable and confident in the places you intend to use, and that **Risk Assessments** have been complete regarding these activities.

Hill Walking YOUTH PROGRAMME SCOUTIN ÷ Using the Session Plans Hill Walking - Skills level 1 Adventure Skill Hill Walking Session numb 2- Introduction & Kit minutes / Skill le Beavers/ Cubs/ Beginner There are a total of four complete skills session guides created, Is short activity is less an energiser and more of arning in a fun way that highlights what nutrien ing on a hike. Have prepared dried fruits, nut free muesli/ bi strings, crackers & chocolate bars. each linking in with a different skills stage and aimed at a particular section/ group: Energiser Break Time Or is it? 15 minute Fruit and snack as described strings, crackers & chocolate bars. Offer the food and ask the group in what ways would these foods help on a hike/hill walk: -Oriad futtis/ cereals help to 'fill' us -Orackers- carbohydrates refresh glucose in the brain getting rid of any fuzzy head-ness -Cheeses and dairy fill the bloodstream with fats dealing with the old. Hill Walking Stage 1 – Beaver/Cub/ Beginner Hill Walking Stage 2 – Beaver/ Cub/ Beginner cold -Chocolate gives us a boost and refreshes us To complete this task why not create with a group a chart that details all that has been learned regarding nutrition and hiking. Hill Walking Stage 3 – Cub/ Scout/ Novice Hill Walking Stage 4 – Scout/ Venture/ Competent that the Group will continue completing learn Adventure Skills level 1 + introduce the next set Having worked out what clothing and kit to bring, next challenge the group(s) to pack a 'kit' bag the correct way for undertaking a Hit Each session begins with an energizer activity, loosely linked group Walk to pack activity y making sure they pack or available in the precious activ Kit from Dressing Bob activity including appropriately sized rucksack to the learning activity, an introduction, learning activity(s) and . us activity a close/ reflection element. 25 minute Resource/guidanc document c packing a rucksack MIDDLE PROM Lighter Ares, in pillon, towel, by A description of an activity to complete related to the title and prompts on how to complete this activity are provided. 'n A timing column has been included, for guidance only. It may done and ask the gro To finish the session revisit all that you ha to tell you one thing that they have learned be beneficial to slow down and stretch out activities dependent 10 minute on your group. How to pack a preksack correctly Or C forget to ask how the group found the first 2 : What did they like? What would they change? A resource column includes a list of equipment and/ or Adventure Skills level 1 I can pack a rucksack for a I know what food to be external links to additional resources to assist in the delivery of for a day hike ring on a hike the activity.

Finally, at the end of each session you will find a list of the **Adventure Skills outcomes** covered by the session and the **SPICES** that relate to the activities delivered.





Hill Walking



Hill Walking Adventure Skills Stage 4

Session Plan

Den sessions = 3*

Practical hike session = 1**

Section/ Skill level – Scout/ Venture/ Competent

*Additional sessions referencing Stages 1-3 are recommended

**Please note that to complete the Adventure Skill at this level more than one hiking activity must be completed









Hill Walking – Sk	ills Stage 4	1					Session 1	
Adventure Skill		Hill Walking	Session number	1	1- Introduction 8		& Kit	
Stage		4	Session length		65 minutes			
Section/ Skill level		Scout/Venture/ Competent	Location	D	Den			
		Activity	1		Т	ime	Resources	
Introduction Energizer- Game	 Hiking Relay Have prepared two sets of old hiking gear/ kit available including waterproof coat and trousers, hat & gloves, size 12 boots, rucksack, and walking aid. Split the group into 2 teams and explain that they will complete a relay race. Ain turn, team members must put on all the gear/ kit, complete a lap of the hall/ space, and then remove the kit for the next person to put on and complete a lap. The winner is the team that sees all team members put on the kit/ complete a lap and remove the kit. 					nutes	Kit/ Gear as described. Large hall with a good length to facilitate the race	
Introduction Adventure Skills- Hill Walking Stage 4	 To introduce the session explain that at Stage 4 of Hillwalking Adventure everyone must be signed off to Stage 3 and that most of the activities will center around a practical weekend hiking activity. The group will plan and prepare their own hike and learn some useful skills along the way. 				5 minutes		Adventure Skills – Hill Walking guide	
Preparing for a Hill Walking activity – Show & Tell	 Looking after our Kit This activity should explain to the group the importance of looking after our kit and the things you should do to make sure you are prepared to complete a hike. Using the kit and equipment from the energizer, discuss what each is and how they should be tended to and looked after. e.g., Boots should be cleaned, polished and waterproofed/ Wet gear hung up on hangers to dry and not lose their shape/ Suitable jumpers, hats, gloves brought along etc. Ask the group to think about what other kit/ resources that should be brought on a hike/ weekend hike and discuss use and care for each. e.g., Maps, folded along crease/ Compass/ First Aid kit/ Walking poles/ Tents & camp equipment if overnight activity is planned. To complete the activity, ask the group to design a 'care for' poster to use in the den. 				40 minutes		Equipment and kit used in energizer activity Group hiking kit and resources Materials to design an information poster	
End/ Review	/ Review Reflect on all the learning and delivered and evaluate the activities with the Group.			e the	5 min	utes	N/a	
Adventure Skills S		with the Group.	SPICES					
I can care I know wh	-Communicate e others -Be responsible learning		y with -Treat others with respect own					







Hill Walking – Skills Stage 4						Session 2		
Adventure Skill		Hill Walking	Session number	2- Em	eraen	CV		
Stage		4	Session length	55 min				
Section/ Skill level		Scout/Venture/ Competent	Location	Den				
		Activit		Tin	ne	Resources		
Energiser Break Time Or is it?	MummiesThis short game will inject some fun prior to the session and be a greatThis short game will inject some fun prior to the session and be a greatToilet paper andreference to the bandage activity that will be complete across the10 minutesbandages							
Introduction		is session will focus on dealing with te to respond to injuries.	5 minu	utes	N/a			
Preparing for a Hill Walking activity- Discussion – Emergency Services	This stage • As cirre • No an • He dis the • Fir hik	k the group to list the emergency s cumstances you would need to conta w coin the services using emerger ticipate happening when completing Ip the group to think about what the cuss the emergency and non-eme	10 minutes		List of emergency services and understanding of their purpose and when/ how to contact them. Distress signal information as per Stagel 3 resources			
Preparing for a Hill Walking activity- Practical demonstration	This & blis • Us spi • Us blis • Fir	 OuchSprains & Blisters This activity will present practical first aid skills to use in treating sprains & blisters, both potential injuries that may occur on a hike. Use the links provided to discuss and show the group how to treat a sprain and then ask for a few volunteers to demonstrate what you should do. Use the links provided to discuss and show the group how to treat a blister and then ask for a few volunteers to demonstrate what you should do. Use the links provided to discuss and show the group how to treat a blister and then ask for a few volunteers to demonstrate what you should do. Finish the activity by asking the group to verbalise what action are taken in treating a strain and blister injury. 				Laptop/ Projector <u>NHS- How to treat</u> <u>sprains</u> <u>Sprains- Red Cross</u> <u>video</u> <u>How to treat a blister</u> <u>- video</u> Bandages/ dressings/ plasters		
Close/ what have we learned						N/a		
Adventure Skills Stage 4 SPICES								
 I know how to treat simple sprains and blisters. I know the different emergency services that are available and how and when to call them -Communicate effectively with others -Be responsible for own learning 								







Hill Walking – Sk		Session 3					
Adventure Skill	Adventure Skill Hill Walking Session number 3 – Planning a				a Hike/ Weekend Activity		
Stage	4		on length 70 minutes				
Section/ Skill leve	el Scout/Venture/ Competen	t Location Activity					
			Time	Resources			
Introduction Energizer – Game/ Show & tell	 Bag Pack Have two sets of rain gear, jumpers, first aid kits, socks, water bottles, sleeping bags, emergency shelters/ tarp, hat. Gloves/ dry food and a Trangia and trainers ready, along with two rucksacks. Split the group into two and ask each group to pack the rucksack the way that they think is best for a hiking activity. Take time to inspect the rucksacks and then debrief with the group the correct way as per the Stage 1 session plan and other guidance.					As described in the activity Resources describing correct way to pack a rucksack.	
Introduction	• This session will focus on planning a Hike/ Weekend activity. Group members should have completed several hikes across the previous Stages so should have knowledge of what is required to plan and complete a hiking activity.					N/a	
Preparing for a Hill Walking activity- Planning	 Planning a Hike This activity will encourage the group to plan for completing a Hill Walking Activity. Begin by having a range of OS maps and other types available for a mountain site that you are familiar with and select an area on the map that 					Various maps with differing information on each Compass Pen/ Paper	
Review *Additional	the Group.					N/a As required	
Additional	learning from Stages 1-3 to				N/a	AS IEQUILEU	
Adventure Skills Stage 4 SPICES							
 I know how to pack a rucksack for weekend hikes. I can follow our route on a map and find the main points using a compass. I can be responsible for younger members of my team while we are hiking. Communicate effectively with others Be responsible for own learning 				-Demonstrate the confidence to deal with life's challenges			







Hill Walking – Skills Stage 4						Session 4	
Adventure Skill		Hill Walking	Session number	4 – Weekend Hike)	
Stage		4	Session length	As per	plan		
Section/ Skill level		Scout/Venture/ Competent	Location		al on site		
		Act	tivity		Time	Resources	
 Prior to activity Plan the date and time of activity (check weather forecasts) Complete Risk assessment for activity Acquire all consents and bring attendance/ contact details. Bring additional kit/ clothing, water and Group First Aid kits. Ensure Group know appropriate clothes and kit/ food to bring 					N/a	Risk Assessment Consent/ Attendance form Additional kit	
Complete a weekend or overnight hike activity	, , , , , , , , , , , , , , , , , , ,				As per plan	As required	
Close/ what have we learnedTo finish the session revisit all that you have done across all sessions and ask the group to tell you what they have learned, reflecting on what the session has delivered. What was good about the session, what would they change?Affirm with the group all learning, celebrate achievement, and sign off all necessary paperwork to complete Stage 4					N/a	N/a	
Adventure Skills Stag		SPICES					
 I have led a leg of a hike. I have attended 3 hikes in addition to those for stages 1,2&3 including an overnight (between two days hill walking - this need not be camping) I can follow our route on a map and find the main points using a compass. I can be responsible for younger members of my team while we are hiking. 			-Communicate effectively others -Be responsible for own lear		-Demonstrate the confidence t deal with life's challenges		

