

SCOUTING IRELAND ADVENTURE SKILLS: HILL WALKINGSESSION GUIDE









Introduction

The session guides created by the SFNI Programme Lead have been designed to help support delivery of SI Adventure Skills Stages 1-4 in Hillwalking and each session is pitched at a particular Section or level.

Each guide contains a total of **five sessions** that provide activities that are intended to encourage and promote developing the necessary skills and knowledge linked to completion of each of the skills levels.

Four of these sessions have been designed to be delivered within the 'den' and the **fifth** session, intended to be a practical session that will enable the learner to apply the skills and knowledge necessary to complete a hiking activity safely and confidently as per the requirements for completing the skills Stage.

Completing the Hillwalking Adventure Skill

Before beginning delivery of the Hillwalking Adventure skill, it is important to do a few things:

Firstly, read through the session plans and become comfortable with the activities described and the resources required. You may find that through experience that a different approach or activity may suit better to deliver this training, adapt the session for what works best for you and the group.

Secondly, take time to plan delivery with the group, utilize **Plan, Do, Review**, ensuring the group have been engaged and explored the <u>Hillwalking Adventure Skill</u> and chosen to take part and shape their experiences across this learning journey.

Finally, research a few locations that will be used to **facilitate the practical hike** elements required to complete the Adventure Skills Stage. Each Stage requires more than one hiking activity to be undertaken before it can be awarded, so ensure that you are comfortable and confident in the places you intend to use, and that **Risk Assessments** have been complete regarding these activities.

Using the Session Plans

There are a total of four complete skills session guides created, each linking in with a different skills stage and aimed at a particular section/ group:

Hill Walking Stage 1 – Beaver/Cub/ Beginner
Hill Walking Stage 2 – Beaver/ Cub/ Beginner
Hill Walking Stage 3 – Cub/ Scout/ Novice
Hill Walking Stage 4 – Scout/ Venture/ Competent

Each session begins with an energizer activity, loosely linked to the learning activity, an introduction, learning activity(s) and a close/ reflection element.

A **description** of an activity to complete related to the title and prompts on how to complete this activity are provided.

A **timing column** has been included, for guidance only. It may be beneficial to slow down and stretch out activities dependent on your group.

A **resource column** includes a list of equipment and/ or external links to additional resources to assist in the delivery of the activity.

YOUTH PROGRAMME Hill Walking - Skills level 1 Adventure Skill Hill Walking 2- Introduction & Kit Beavers/ Cubs/ Beginner is short activity is less an energiser and more of arning in a fun way that highlights what nutrien ng on a hike. Have prepared dried fruits, nut free muesli/ bu strings, crackers & chocolate bars. Energiser Break Time Or is it? strings, crackers & chocolate bars.

Offer the food and ask the group in what ways would these foods help on a hike/ hill walk:

-Dried fruits/ cereals help to 'fill' us

-Crackers- carbohydrates refresh glucose in the brain getting rid of any fuzzy head-ness

-Cheeses and dairy fill the bloodstream with fats dealing with the cold cold

-Chocolate gives us a boost and refreshes us

To complete this task why not create with a group a chart that details
all that has been learned regarding nutrition and hiking. Having worked out what clothing and kit to bring, next challenge the group(s) to pack a 'kit' bag the correct way for undertaking a Hill Kit from Dressing Bob activity including appropriately sized nucksack Resource/ guidano document o packing a rucksack To finish the session revisit all that you ha to tell you one thing that they have learned nswers may include:
What is involved in completing
Clothing and kit to bring on a leading of the completing
Food & Nutrition 10 minute How to pack a pucksack correctly or C forget to ask how the group found the first 2 : Vhat did they like? What would they change? Adventure Skills level 1 I can pack a rucksack for I know what food to bring

Finally, at the end of each session you will find a list of the **Adventure Skills outcomes** covered by the session and the **SPICES** that relate to the activities delivered.







Hill Walking Adventure Skills Stage 1

Session Plan

Den sessions = 4

Practical hike session = 1*

Section/ Skill level - Beaver/ Cub/ Beginner





^{*}Please note that to complete the Adventure Skill at this level more than one hiking activity must be completed





Hill Walking – Ski	lls Stage	1				Session 1
Adventure Skill		Hill Walking	Session number	1- Intr	roduction &	& Kit
Stage		1	Session length	45 mii		
Section/ Skill leve	el	Beavers/ Cubs/ Beginner	Location	Den		
		Activity			Time	Resources
Introduction Energizer	Using toThe growthe otherThe wire encourage	e) Balloon wo inflatable large balloons, spl pup's aim is to get the balloon freer, only touching it with their fine uning team is the one who finish age teamwork, communication on solving.	ould 10	minutes	2 x large balloons or similar Large hall with a good length to facilitate the race	
Introduction Adventure Skills- Hill Walking	as a tea these a activity. Ask the hills. W Introduct Scouts be work Skill. Finally,	that the game just played is all am, supporting each other, and re all skills needed if we want to group to tell you where they hat was it like? What did they each that Hill Walking is one of the can learn and that over the next ing toward completing the 1st suppoint out that the group will be a together and learn about the a	r- ng will 10	minutes	Adventure Skills – Hill Walking guide	
Preparing for a Hill Walking activity – Clothes & Kit	 walking vity thes & Kit items that are not that useful (t-shirt can be doubled with a jumper) In their teams, the groups must dress the 'Bobs' selecting the correct clothes they think the 'Bobs' will need to undertake a hill walking activity. Discuss with the groups their selections and ask them why they think the items are useful, explain the importance of being prepared, dressed appropriately, and carrying useful 'kit', before completing a hill walking activity. 			Bob ces ttes h a 20 the hill hey eing	minutes	Raincoat, water bottoms, shorts, jeans, track bottoms, plimsoll shoes, boots, wellingtons, hat, scarves, gloves, tshirt, jumper, detailed map, hand drawn sketch of a map, first aid kit, whistle, rucksack, black bin bag, small canvas bag, towel, pillow, water bottle, 2ltr fizzy drinks bottle, chocolate bars.
End/ Review	d/ Review Reflect on all the learning and delivered and evaluate the activities with the Group.				ninutes	N/a
Adventure Skills S		with the Group.	SPICES			
I know what to wear and what extras to bring on a hike. -Communicate effective others				tively wi	maintai /n -Demoi	stand and show how to n a healthy diet nstrate the confidence to th life's challenges







Hill Walking - Si	kills S		Session 2			
Adventure Skill		Hill Walking	Session number	2- Introduct	on & Kit	
Stage		1	Session length	50 minutes		
Section/ Skill lev	/el	Beavers/ Cubs/ Beginner	Location	Den		
		Activit	ту	Time	Resources	
Energiser Break Time Or is it?	This short activity is less an energiser and more of a way of introducing learning in a fun way that highlights what nutrient rich food you should bring on a hike. • Have prepared dried fruits, nut free muesli/ breakfast bars, chees strings, crackers & chocolate bars.				Fruit and snack as described	
Preparing for a Hill Walking activity- Packing my bag	gro Wa sel	eving worked out what clothing and k pup(s) to pack a 'kit' bag the correlation activity making sure they plection made available in the precious of the preci	25 minutes	Kit from Dressing Bob activity including appropriately sized rucksack. Resource/ guidance document on packing a rucksack available through Google or any other search engine		
Close/ what have we learned	to tell Ansv Wh Hill Clo Fo Ho Don't	nish the session revisit all that you had all you one thing that they have learned vers may include: nat is involved in completing Adwarding. Tothing and kit to bring on a Hill Walking of & Nutrition To pack a rucksack correctly The forget to ask how the group four a did they like? What would they complete the session of the session revisit all that you have a session revisit all that you have learned to session of the ses	10 minutes			
Adventure Skills	Stage	1	SPICES			
 I can pack a rucksack for a day hike. I know what food to bring on a hike Be responsible for own learning -Communicate effectively with others Be responsible for own deal with life's challenges 						







Hill Walking – Skills Stage 1							Session 3
Adventure Skill		Hill Walking	Session number 3 – Maps/ Being safe				
Stage		1		n length	50 minutes	•	
Section/ Skill leve	el	Beavers/Cubs/ Beginner	Locatio	n	Den	Time	
	Activity						Resources
Introduction Energizer	• (• • TI	inefield Groups must navigate across the Using A4 sheets or similar, create route solution to hand. Explain that the group must cross that person must go back, and the his activity should encourage tea vigation.	10 minutes	A4 paper/ markers or similar materials to create a mine field.			
Introduction	ne	scuss that this session will cont reded to know to help complete bo The session will look at maps, how lost or have an emergency.	oth the Hi	ll Walking Sta	ge 1.	5	N/a
Preparing for a Hill Walking activity- Maps						15 minutes	Various maps with differing information on each
Preparing for a Hill Walking activity- Maps	place a cross here. Now the groups should locate summits and circle these, they should then shade areas of the map that they think will be hilly or steep. Finally, using two different colours, highlight the trails to follow that take you to the summit. Explain that this activity helps in planning for a walk and these maps now highlight important features and routes.					15 minutes	Multiple copies printed. Felt tips.
Review	Reflect on all the learning and delivered and evaluate the activities with						N/a
Advantura Okilla C	the Group. minutes						
Adventure Skills Stage 1 ■ I can read a simple map. SPICES -Communicate effectively with -Demonstra							ate the confidence to fe's challenges







Hill Walking – Skills Stage 1						Session 4		
Adventure Skill		Hill Walking		Session nu	mber	4 – Ma	ps/ Being s	afe
Stage		1		Session ler		35 min		
Section/ Skill level		Beavers/ Cubs/ Beginner		Location		Den		
	Activity						Time	Resources
Introduction Energizer	 Caterpillar Tracks Identify a start and finish line. All team players are to lie on the ground next to each other, side by side. The front person of the group has to be behind the start line. The idea of the game is that each person at the back of the track jumps up and moves to the front of the track. This can only be done once the person who has jumped up and run up the track has laid down again at the front. 				Approx. 10 minutes	N/a		
Preparing for a Hill Walking activity- Emergencies	Now that the group have identified the site they will be using, marked key areas and basic features it is now time for them to consider what emergencies may arise and what they should do. • Ask the group to tell you what accidents or incidents might occur on site: -Falling over -Twisting and ankle -Getting soaked -Getting lost etc. • Explain that the best way to avoid having to deal with an emergency is by preparing properly: -Have the right gear & kit with you -Know and plan your route (carry a map) and follow paths -Carry extra water and food and additional clothes -Know how to get to help and how to raise it • Ask the group if they know of any landmarks across hiking sites and if these would be a good thing to use if they got lost? Blowing whistles • Ask the group what ways they think they could get help or attract attention. • Give out whistles and torches and let the group make noise and flash				20 minutes	Basic Map of a familiar site Whistles, Torches, Reflective bibs etc		
Close/ what have we learned	To finish the session revisit all that you have done across the previous 2 sessions and ask the group to tell you what they have learned, reflecting on what the session has delivered. What was good about the session, what would they change? On closing explain that the next session will take place on a selected site and that the group need to choose the summit they wish to go to. Why not expand learning by exploring one of the areas suggested below, asking Scouters and the group to research these prior to the hike- Heritage/ Geology/ Habitat & Wildlife			5 minutes	Close/ what have we learned			
Adventure Skills Stag	e 1		SPIC	ES				
I know potential accidents that can occur. -Communicate effectively with -Defended in the communication of the communication o					ate the confidence to fe's challenges			







Hill Walking – Skill	s Stage	1 - Practical Walk/ Hike				Session 5 Page 1
Adventure Skill		Hill Walking	Session number	5 – Hil	l Walk Activ	
Stage		1	Session length 2-3 Ho			
Section/ Skill level		Beavers/Cubs/ Beginner	Location		location	
		Activity			Time	Resources
Prior to activity	ComAcquBring	the date and time of activity (checo plete Risk assessment for activity lire all consents and bring attenda gradditional kit/ clothing, water and lire Group know appropriate clothe	nce/ contact details. I Group First Aid kits.	g.	N/a	Risk Assessment Consent/ Attendance form Additional kit
Meeting	 Meet the group at the main car park of the site you have chosen to lead a Hill Walking Adventure. Manage the larger group into smaller ones and within these pair up youth members and explain the importance the 'Buddy' system plays when we are out having an adventure. Ask the group what ways they think they should behave when out and how listening to and following instructions is key to keeping safe. Introduce 'Leave no trace' explaining that everything we take onto the mountains must be brought back with us and that staying to paths limits the damage we may cause whilst walking. 				5 minutes	N/a
Beginning the adventure	Task number 1- Getting Bearings This activity will be used to introduce some very basic orienteering/ map reading to the group. Having crossed the road safely into the main boundary of the site ask the group to tell you what they can see: -Summit points -Natural features -Built features -Other interesting features Select one of the smaller groups to lead the way and guide the group safely to a selected area.				15 minutes	Basic map identifying main routes/ features of chosen site
The next steps (Part 1) Adventure Skills & Personal Development	the group about safety, looking after themselves and others and basic map reading along with a range of other areas in personal development.			As required/planned	As described/required	







Hill Walking – Skills	II Walking – Skills Stage 1 – Practical Walk/ Hike Hill Walki				Session 5 Page 2	
	Activity			Time	Resources	
The next steps (Part 2)						
	summits, used by aped the unique	planned				
Next Steps (Part 3) Scrapbook	Across the adventure and learning take plet learning through Q&As along with the resout in Den why not create a scrapbook that degroup learned across their visit to the site that	en back vhat the	As required/ planned	Camera Photo's Guides/ Pamphlets Paper/ Scrapbook Pens/ Pencils		
Close/ what have we learned	beneficie and evaluate the expensive with them.					
Adventure Skills Stag		PICES				
 I know how to behave safely while hiking. I can be responsible for myself while we are. hiking. I know about the Buddy system. I understand why I should follow directions. from an instructor. I have attended at least 2 hikes 		-Demonstrate how to value others and develop skills and attitudes in maintaining positive relationships with others -Communicate effectively with others -Be responsible for own learning		maintain a language of the common strain deal with lift show resphysical demaintain balanced lift	d and show how to healthy diet ate the confidence to e's challenges ponsibility for own evelopment through a healthy and festyle rs with respect	

